

# **SPECTRAVIDEO™**

**VIDEO GAME CARTRIDGE**

# **GAS HOG™**

THE BATTLEFIELD CAN ONLY  
BE ENTERED ONE PLAYER AT A TIME

**FOR THE ATARI® AND SEARS  
VIDEO GAME SYSTEM  
INSTRUCTION MANUAL**



**BILINGUAL INSTRUCTION INCLUDED  
Y COMPRIS INSTRUCTIONS BILINGUE**



**FOR THE ATARI®  
AND SEARS VIDEO  
GAME SYSTEM**

# TABLE OF CONTENTS

CONTENTS	PAGE
● INTRODUCTION	2
● GETTING STARTED	3
● THE GAME	4
● SCORING	6

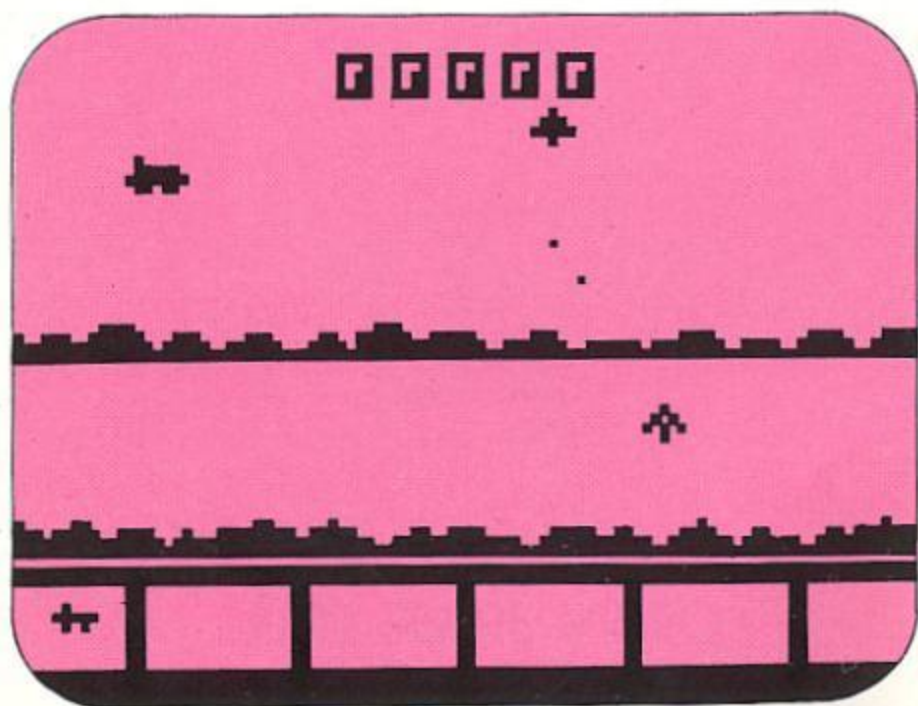




### Your guzzler — a real GASHOG

- Armed with laser cannon — fire by joystick fire button on either hand grip or sitter of Quick Shot Joystick.
- Equipped with springy suspension — just push your joystick up to jump over any obstacles such as enemy ships, holes of landscape or jump through holes from bottom level to top level of landscape.
- Speed control by moving joystick left or right to accelerate or decelerate your ship leftward or rightward. And
- Built-in audio alarm — warning sound indicating your GasHog is running out of fuel and you can see the progress bar (across the bottom of the screen display) flashing blue and red.

You can only go down to the bottom level of landscape through holes to grab the fuel module to fill up your empty tank in time, otherwise you will lose a ship.



# GETTING STARTED

1. Hook up your game console
2. Plug a joystick into the left controller jack
3. Turn the power off and insert the cartridge into the game slot
4. Turn the power on
5. Press the joystick button to start the game

## 6. **Demo Mode**

Press Game Select or Game Reset to return to the demo mode

## 7. **Pause the Game**

Switch the 'Color/Black and White' lever to 'Black and White' position to pause the game.



## THE GAME

You start with four ships. If you collide with an enemy ship, run out of fuel, or get hit by a bomb you will lose one ship.

You drive your GasHog across the ever-changing landscape while trying to avoid obstacles such as enemy ships and giant holes by jumping over them. The screen display shows your position on the course at all times. Enemy ships try to collide with you on the ground while flying saucers overhead drop wave after wave of bombs.

Aim your laser cannon to your enemy ships and trigger your fire button to clear out your course, and score points by shooting these ships.

And drive your GasHog into the point values that appear on the screen. DON'T shoot any of this point values on the screen, those points are SUBTRACTED from your score.

Be careful don't fall into the hole to the lower level of landscape unless you are running out of fuel to look for the fuel module. Your GASHOG will turn around and can only go back towards the starting point at this level. Remember you can only drive forwards to the right of your screen on the top level of landscape to score points.

This time is your chance to perform your talent in control of your super power GasHog in this exciting battle field under land and air attack.

See how many ships you will destroy and keep your fuel in level.



# IMPORTANT

You will lose ship by

1. Running out of fuel
2. Getting hit by bomb from saucers
3. Collide with an enemy ship



GasHog



saucer



enemy ship



enemy ship



fuel module

- by shooting your laser cannon to enemy ships  
Enemy ship      50 points  
Flying Saucer    30 points
- by running into point values that appear on the screen  
(subtract score by shooting them)

The bottom of the screen shows the advance of your GasHog. If you advance to a zone towards the right hand side of the screen, more bombs and obstacles will be on your way.

**Enjoy your game**



**SPECTRAVIDEO™**

© 1984 SPECTRAVIDEO INTERNATIONAL LTD.

SA-217-C-Fre

PRINTED IN HONG KONG